**Meeting Date:** 28th April

**Meeting Time:** 6:00 PM

**Meeting Duration:** 1hrs 40min

**Location:** Hybrid

Physically: Library Level 3 (meeting room 3E), Swinburne;

Virtually: Teams and Discord

**Meeting Objective:** Getting Feedback from Supervisor (failed), understanding software architecture and playing around with electron, reactJS, etc and building up tentative prototype, correcting SRS and updating SADDR

**Facilitator:** Team

**Timekeeper:** S M Ragib Rezwan

**Note Taker:** S M Ragib Rezwan

**Meeting Topics:**

* Feedback for supervisor regarding some documentation aspect regarding software functionalities
* Updating SADDR
* Correcting SRS
* Creation of tentative software functionality for demonstration

**Decision Items:**

1. The team had begun by going through and confirming corrections regarding SRS and updating some small parts in the SADDR using information from combination of the sample boiler plate codes created by the team. These had a few minor issue, but it took time to troubleshoot and find them as we weren’t still well versed with the programming language, React, Electron and Sleuthkit’s library
2. Joey and Rob will go over the boillerplate codes and will provide the team with more efficient and easy method of coding the functionality (whilst ensuring it can be easily pushed and pulled to and from Github to our development environment)
3. The team had waiting for the supervisor, but she had not shown up. So for those questions, currently the team will attempt it on their own and meet up with the supervisor on the next meeting, show her the progress and then ask her on the full feedbacks instead
4. Updating SADDR and completing it as much as possible. Currently, only the project architecture part is left, which Mafaz will fulfill once Joey and Rob are done creating the better version of the boiler plate code
5. Joey will also be providing the team with links in order to ensure the team gains a 101 type understanding of react and electron how they different methods in the files are being going to be efficiently linked and called (Ie the true information transfer). This inturn will be used to solve the team’s confusion on various issues (such as double preload issue, typescript vs natural language coding, logical layer components, front end’s rich components, hooks and calls, asyn and awaits, promises and re-renderers, session state management, etc )

**Action Items:**

1. Joey and Rob will provide the team with better version of boiler plate code
2. Mafaz will use that boilerplate code to update his section in SADDR
3. Joey will provide the team with detailed documentation (basically a 101 of sorts) and help the team understands how things are working and interacting with one another
4. The team will continue to update SRS according to previous corrections and update the SADDR